



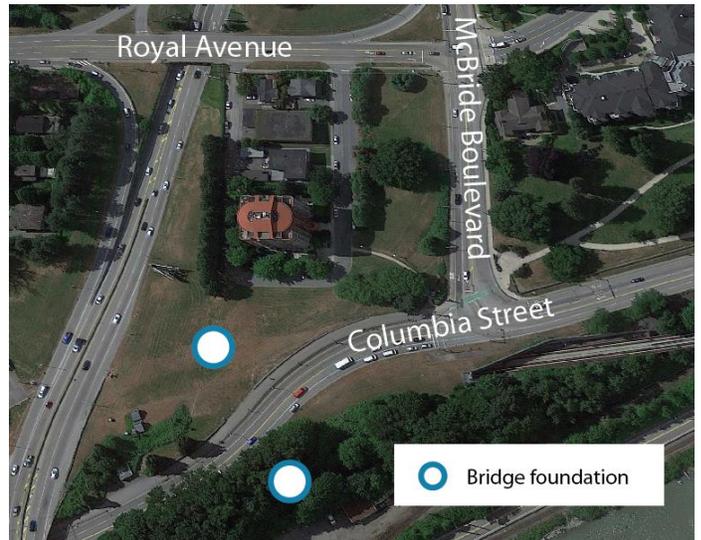
Bridge foundation construction in New Westminster

November 8, 2021

In the coming weeks, on-land bridge foundation construction will begin in New Westminster. Work will begin with the bridge foundation located north of Columbia Street, then move to the foundation south of Columbia Street.

To complete this work, FCP will use a drilled-shaft methodology (instead of pile driving) to install the piles required for the foundations. With the drilled-shaft methodology, an auger drill will be used to drill each hole to the required depth. Each hole will then be fitted with reinforced steel and filled with concrete. This methodology will reduce noise and vibration for nearby residents.

When this work is underway, some temporary lane closures and lane shifts may be required on Columbia Street and McBride Boulevard. All traffic pattern changes will be well-signed and traffic control personnel will be onsite.



What to Expect



Timing

Starting in November and continuing into 2022.



Hours of Work

Monday to Friday from 7:00 a.m. – 8:00 p.m.
and Saturdays from 9:00 a.m. – 6:00 p.m.

Ancillary work on site will occur at night and on Sundays.



Traffic

Temporary lane closures and lane shifts may be implemented for crews to access work areas and to move equipment. When required, traffic control personnel will be onsite to direct traffic, pedestrians, and cyclists. All traffic pattern changes will be well-signed.



Impacts/Interruptions

Nearby residents may hear some noise from equipment and the auger drill while this work is underway. All general construction activities will occur 24 hours a day, seven days a week.

If you have any questions about this work, please email info@fcgp.ca or call the 24/7 phone line: 1-844-815-6149.

For more information about the Project, please visit pattullobridgereplacement.ca.

Contact the Project



24/7 Phone Line
1-844-815-6149



Project Information
pattullobridgereplacement.ca
pattullobridgeproject@gov.bc.ca



Work on the Project
bcib.ca
info@bcib.ca